

Cedar Program Interfaces

Below, we give pointer to some of the major Cedar interfaces (again, more of them can be found by perusing the release messages and the other information in the Components whiteboard). The most frequently used Cedar interfaces include IO and FileIO, Rope, and the various UserExec and Viewer interfaces (the Viewer interfaces are described in the Viewer whiteboard). The InterfaceDoc DF file gives more complete references.

cedar

Components

InterfaceDo
.DF

Viewers

IO

UserExec-
Utilities

Ropes

A Rope is (nominally) an immutable object containing a sequence of characters indexed starting at 0 for Size characters. The representation allows certain operations to be performed without copying all of the characters at the expense of adding additional nodes to the object. (The Rope documentation is a .press file, so use the Tsetter to print it.)

Rope
.press

Rope
.mesa

WHITEBOARD INSTRUCTIONS:

LEFT => move entity
ctrl LEFT => delete entity
MIDDLE => open icon
shift MIDDLE => expand icon
RIGHT => grow text box

